10696370 Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD AR 02164USA Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 1) (Column 2) TYPE 🗀 OR SMALL ENTITY **TOTAL CLAIMS** RATE RATE FEE FEE BASIC FEE FOR NUMBER EXTRA 385.00 BASIC FEE 770.00 NUMBER FILED OR TOTAL CHARGEABLE CLAIMS minus 20= XS 9= X\$18= OR 3 Ò INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II 3**OTHER THAN SMALL ENTITY** OR SMALL ENTITY (Column 1) (Column 2) (Column 3) HIGHES CLAIMS ADDI-ADDI-**AMENDMENT A** REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY** EXTRA **AMENDMENT PAID FOR** FEE FEE 2D Total Minus XS 9= X\$18= OR 2 Independent Minus X43= BO OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 360 +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-0 REMAINING NUMBER PRESENT TIONAL RATE TIONAL ENT RATE PREVIOUSLY **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE AMENDA Minus **Total** X\$18= X\$ 9= OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR OR ADDIT, FEE ADDIT, FEE

		(Column 1)	<u> </u>	(Column 2)	(Column 3)
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	•	Minus	••	.
	Independent	•	Minus	1000	•
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

ADDI-ADDI-TIONAL TIONAL RATE RATE FEE FEE X\$18-X\$ 9-OR X43-X86= OR +290= +145= OR OA TOTAL OR ADDIT. FEE ADDIT, FEE

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

[&]quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or independent) is the highest number found in the appropriate box in column 1.